WW3 Tank Offensive

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**Game Description**

In this game player will have to survive through offense of the tanks incoming to him, he has to destroy as many as possible to survive, once more than 10(might differ) pass the border game will end. It starts with player being alone in the field and then in few seconds tanks will roll out towards him from the top of the screen while player being in the bottom, Player will be able to move left right up and down using WASD and tanks will move with set up speed that later on might increase. also enemy missile will fly once in a while from top of the screen to the player current in that moment location. Once player sprite will collide with tank sprite player will lose 1 hp and tank will get destroyed. Player will shoot a rocket using space bar and tanks will not shoot but might change their position on X axis. Tanks will randomly respawn on the X axis at the very top

**Game Genre**

Genre is arcade, I will compare this game to the Galaxy attack: alien shooter, but instead my game will happen on land and against tanks and not alien ships.

**Goals**

In this game player will have to survive as long as possible to get the high score, there will be no winning by getting certain amount of score but rather player will have to survive to beat his previous score.

**Game features**

Player moves within the boundary of the screen using WASD keys.

Players can shoot bullets using spacebar.

Player will be able to die once he hits 0 Health points.

Tanks will have few different colors such as green, red and blue.

Tanks will change their speed at certain point

Missile will fly to the players location from top of the screen